

What is claimed is:

1. A method for mapping procedural code to object-oriented classes, comprising:

starting a graphical user interface ("GUI") in a procedural programming language process space, wherein a user enters a command through the GUI;

initializing a mapping layer in an object-oriented programming language process space, wherein the mapping layer comprises entry-points that have corresponding algorithms that invoke object-oriented class instantiation methods and/or remote method invocations ("RMIs");

executing a GUI callback in response to the command, wherein the GUI callback comprises procedural code and wherein executing a GUI callback in response to the command comprises:

invoking one of the entry-points; and

the mapping layer executing an algorithm corresponding to the invoked entry-point.

2. The method of claim 1, wherein executing the algorithm comprises invoking a class instantiation method.

3. The method of claim 1, wherein executing the algorithm comprises invoking an RMI.

4. The method of claim 1, wherein the procedural programming language is C++.

5. The method of claim 1, wherein the object-oriented programming language is Java.

6. The method of claim 5, wherein the mapping layer is accessed through a Java Native Interface ("JNI") and invoking one of the entry-points comprises:  
invoking a JNI application programming interface ("API") call,  
wherein the JNI API call invokes one of the entry-points.

- 1        7.        The method of claim 6, wherein the mapping layer is proxied in the  
2        procedural programming language process space by a proxy object that includes  
3        proxy object methods corresponding to the entry-points, and executing a GUI  
4        callback further comprises:  
5                invoking one of the proxy object methods, wherein the invoked  
6                proxy object method performs the invoking one of the entry-points step.  
7  
8        8.        The method of claim 1, wherein the entry-points are methods of the mapping  
9        layer.  
10  
11       9.        The method of claim 1, further comprising returning data to the procedural  
12       programming language process space.  
13  
14       10.       A computer readable medium containing instructions for mapping  
15       procedural code to object-oriented classes, by:  
16                starting a graphical user interface (“GUI”) in a procedural  
17                programming language process space, wherein a user enters a command  
18                through the GUI;  
19                initializing a mapping layer in an object-oriented programming  
20                language process space, wherein the mapping layer comprises entry-points  
21                that have corresponding algorithms that invoke object-oriented class  
22                instantiation methods and/or remote method invocations (“RMIs”);  
23                executing a GUI callback in response to the command, wherein the  
24                GUI callback comprises procedural code and wherein executing a GUI  
25                callback in response to the command comprises:  
26                        invoking one of the entry-points; and  
27                        the mapping layer executing an algorithm corresponding to the  
28                invoked entry-point.  
29  
30       11.       The computer readable medium of claim 10, wherein executing the  
31       algorithm comprises invoking a class instantiation method.  
32  
33       12.       The computer readable medium of claim 10, wherein executing the  
34       algorithm comprises invoking an RMI.

1  
2 13. The computer readable medium of claim 10, wherein the procedural  
3 programming language is C++.

4  
5 14. The computer readable medium of claim 10, wherein the object-oriented  
6 programming language is Java.

7  
8 15. The computer readable medium of claim 14, wherein the mapping layer is  
9 accessed through a Java Native Interface ("JNI") and invoking one of the entry-  
10 points comprises:

11 invoking a JNI application programming interface ("API") call,  
12 wherein the JNI API call invokes one of the entry-points.

13  
14 16. A computer system that enables the mapping of procedural code to object-  
15 oriented classes, comprising:

16 a memory;  
17 a processor that runs an application, wherein the application  
18 generates:

19 a graphical user interface ("GUI") in a procedural  
20 programming language process space, wherein users enter  
21 commands through the GUI; and,  
22 a mapping layer in an object-oriented programming language  
23 process space, wherein the mapping layer comprises entry-points that  
24 have corresponding algorithms that invoke object-oriented class  
25 instantiation methods and/or remote method invocations ("RMIs").

26  
27 17. The computer system of claim 16, wherein the GUI executes callback code  
28 in response to an entered command and the executed callback code invokes one of  
29 the mapping layer entry-points.

30  
31 18. The computer system of claim 16, wherein the entry-points are mapping  
32 layer methods that are accessed from the procedural programming language process  
33 space through application programming interface ("API") calls.  
34

- 1        19.     The computer system of claim 16, wherein the procedural programming
- 2        language is C++.
- 3
- 4        20.     The computer system of claim 16, wherein the object-oriented programming
- 5        language is Java and the object-oriented programming language process space is a
- 6        Java Virtual Machine.

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